IP Office 1608 telephone quick
reference guide

Your 1608 telephone

The IP Office supports the 1608 telephone.

The telephone supports 8 programmable call appearance and feature buttons. The labels for these are displayed in the main display and can be controlled by the adjacent buttons. Your system administrator can assign functions to the telephone call appearance and feature buttons, or you can assign them yourself. However, you cannot replace the call appearance buttons set by your system administrator. There are features that the system administrator can set, but you cannot assign those features.

More information

Log on to www.avaya.com/support for the latest support information, including user guide, installation and maintenance guide, interactive document and software downloads.

Making calls

If you are not already on a call, just dial the number. Use the first available appearance button for the call. Alternatively, press a specific appearance button in order to make a call using that button.

Setting a callback

If the call is to an internal user and they do not answer, press the >> double-arrow soft key to access additional options. For example, to set a callback, press the AutCB soft key. When the user ends their current or next call, the system will call you and, when you answer, automatically make another call attempt to the user.

Calling a person from the contacts list

You can call directory contact. You can also use the directory in any function where Dir is displayed.

1. Press the CONTACTS key. The console displays the directory menu.
2. Use the left and right arrow keys to select the type of directory entries you want; External, Users, Groups, Personal and All.
3. Use the up and down arrow keys to scroll through the list or to dial the name you want to find to display matching entries. To return to the full list, press Clear.
4. Press Call .

Redialling a previous number

1. Press Redial. Use the up and down arrow keys to scroll through the 10 most recent outgoing calls.
2. Press Call or OK to call the number displayed in the call record.

Answering calls

A slow flashing appearance button indicates an alerting call. This may also be accompanied by ringing and a flashing message lamp. If you are currently not on a call:

- To make the ringing quiets, press the >> double-arrow soft key and then press the Ignore soft key. The call will still continue alerting visually.
- To redirect the call to voicemail, press the >> double-arrow soft key and then press the To VM soft key.
- To answer the call using the handset, lift the handset.
- To answer the call without using the handset, press the SPEAKER key.
- To answer a call using a headset, press the HEADSET key.

After you have answered the call, you can switch between different talk modes:

- To switch to the handset, lift the handset.
- To switch to the handsfree mode, press the SPEAKER key and then replace the handset.
- To switch to the headset mode, press the HEADSET key and then replace the headset.
- To put a call on hold, press the call appearance key or any other appearance key.

Answering a new call

If you are already on a call, answering a new call automatically places the existing call on hold.

- To answer a new call, press the appearance button. The existing call is placed on hold.
- Alternatively, use the up and down arrow keys, to scroll the display and highlight the waiting call then press the double-arrow (>>) soft key and do one of the following: Answer, To VM, Ignore or Drop.

Silence a ringing call

You can silence the ringer of a currently alerting call. The call will continue alerting visually but with no audible ring.

1. Use the up and down arrow keys to highlight the call if it is not highlighted.
2. Press the >> double-arrow soft key.
3. Press Ignore.
**Call handling**

### Adjusting the call volume

While on a call, you can adjust the volume of an incoming call. The volume is adjusted separately for the device, that is, handset, headset or speaker, that you are currently using.

1. Press the **-** VOLUME key.
2. Use the plus key (+) and the minus key (-) to adjust the volume.

### Muting a call

To ensure that a caller cannot hear you, place the telephone on mute. However you can still hear the caller. The mute setting remains active even if you switch between calls using hold or appearance buttons. If you change the listening mode, for example, from the handset to the speaker, the mute setting is canceled.

1. To activate mute, press the MUTE key. The button will be lit while mute is active.
2. To switch mute off, press the MUTE key again.

### Ending a call

- Use the Drop key to end the current call.
- Press the SPEAKER key to end the current call that is on the speaker mode.
- Press the HEADSET key to end the current call that is on the headset mode.
- Replace the handset to end the current call that is on the handset mode.

### Starting a conference

Press the CONFERENCE key to start a conference with all the connected calls and calls placed on hold.

Alternatively, to start a conference or to add another party to a conference:

1. Press the CONFERENCE key. The telephone system automatically places the current call on hold.
2. Dial the number of the person that you want to add to the conference.
3. Press the CONFERENCE key again, or press the Join soft key after the call is answered and the person would like to join the conference.
4. Press Drop key and then press the appearance key of the held call if the call is not answered.

### Dropping/Muting

1. While in the conference, press the DROP key, the details menu appears. Scroll through the list of callers in the conference and:
   - To drop a caller from the conference, highlight the call and press Drop.
   - To mute a caller, highlight the call and press Mute. Repeat this to unmute.
   - To return to the call display, press the EXIT soft key.

### Transferring calls

To transfer a call, your telephone must have an available call appearance button. If all the call appearance buttons are in use, end or park one of the existing calls.

1. Press the TRANSFER key. The telephone system automatically places the current call on hold.
2. Dial the number to which you want to transfer the call. Alternatively, press Dir to select a destination from the directory.
   - To complete the transfer, press the TRANSFER key or press the Complete soft key while the call is still ringing or after it is answered.
   - If the transfer destination does not answer or does not want to accept the call, press Cancel.

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**Contacts**

### Adding a new contact

You can add up to 100 personal directory contacts.

1. Press the CONTACTS key. Use the left and right arrow keys to select your Personal directory.
2. To add a contact, press New. To edit a contact, highlight the contact and press Edit.
   - Use the up and down arrow keys to switch between number and name entries.
   - After you enter the required name and number, press Save.

### Add a contact from the call history

You can add a name and number shown in your call history to your personal contacts.

1. Press the CALL LOG button. Use the left and right arrow keys to select the call types: All, Missed, Answered or Outgoing.
2. Use the up and down arrow keys to scroll through the records.
3. Press Details and then press + Contact.
4. Use the up and down arrow keys to switch between the name and number details for the new contact.
5. When the name and number are set as required, press Save.

### Voicemail

The MESSAGE button indicates new messages in the voicemail mailbox. The button remains lit until you play each new message.

### Checking messages

1. Press the MESSAGE button. Enter your voicemail password if requested and press Done.
2. The numbers shown next to Listen indicate the number of new, old and saved messages.
3. Highlight Listen and press Select.
4. Use the up and down arrow keys to highlight the messages that is New, Old or Saved, that you want to listen to and press Select. The details of the first message of that type are displayed.
5. You can use the up and down arrow keys to scroll through the messages.
6. Use the soft keys to control the playback actions for the current message.

By default, messages are automatically deleted at a set time after being played. The delay depends on the particular voicemail server, for example, 24 hours for embedded voicemail and 30 days for Voicemail Pro.